



FLORIDA LICENSE FOR SLOT MACHINE OPERATIONS

WHEREAS Gretna Racing, LLC, d/b/a Magic City Casino, is the holder of a valid, active greyhound pari-mutuel permit at its facility located in Miami-Dade County, granted pursuant to Chapter 550, Florida Statutes.

WHEREAS Magic City Casino is authorized to conduct pari-mutuel wagering activities at its facility pursuant to the Laws of Florida, on approved dates.

WHEREAS the majority of voters of Miami-Dade County, Florida, authorized slot machines at pari-mutuel wagering facilities within Miami-Dade County in a county-wide referendum conducted on January 28, 2008.

WHEREAS Magic City Casino has made application for licensure to conduct Slot Machine Gaming from August 7, 2023, through August 6, 2024, pursuant to Florida Statutes and Administrative Rules adopted pursuant thereto. It has been found that Magic City Casino has fulfilled all the statutorily required conditions for licensure and is therefore qualified to hold a license to conduct Slot Machine Gaming as authorized under the Laws of Florida.

WHEREAS Magic City Casino has furnished and shall maintain in effect during the term of this license, the appropriate bond as required under Chapter 551, Florida Statutes.

NOW THEREFORE BE IT KNOWN that Magic City Casino is granted a non-transferable license, number **SM155**, under which Magic City Casino, exclusively at the slot machine facility located at, Gretna Racing, LLC, 450 NW 37th Avenue, Miami, Florida, 33125, may receive, possess, operate and ship approved slot machine equipment, and conduct Slot Machine Gaming.

BY RECEIVING THIS LICENSE Magic City Casino agrees to, at all times during the term of this license, conduct its Slot Machine Gaming operation and maintain its Slot Machine Gaming facility in accordance with applicable Florida Statutes and Administrative Rules adopted pursuant thereto.

LICENSURE GRANTED this 17 of July 2023, in Tallahassee, Florida.

FOR THE STATE OF FLORIDA:



**Louis Trombetta, Executive Director
Florida Gaming Control Commission**